

Intellectual Property, Copyright, Patent, Licenses

Project Course



Åbo Akademi | Domkyrkotorget 3 | 20500 Åbo



How does a work become copyrighted?



As soon as a work is fixed in a tangible medium, copyright subsists





Legal basis for copyright

- U.S. Const. Art. I § 8 Cl. 8.
- The Copyright Act, 17 U.S.C. §§ 101 et seq.
- The Berne Convention for the Protection of Literary and Artistic Works
- FINLAND / Copyright Act 8.7.1961/404





- (1) A person who has created a literary or artistic work shall have copyright therein, whether it be a fictional or descriptive representation in writing or speech, a musical or dramatic work, a cinematographic work, a photographic work or other work of fine art, a product of architecture, artistic handicraft, industrial art, or expressed in some other manner. (24.3.1995/446)
- (2) Maps and other descriptive drawings or graphically or threedimensionally executed works and computer programs shall also be considered literary works. (11.1.1991/34)
- Copyright remains for 70 years (after the death of the author). After that, it is transferred to the public domain (today: old books, classical music)





- (1) If a computer program and a work directly associated with it has been created in the scope of duties in an employment relation, the copyright in the computer program and the work shall pass to the employer. ...
- (2) The provisions of subsection I above shall not apply to a computer program, or to a work directly associated therewith, created by an author independently engaged in teaching or research in an institution of higher education, with the exception of institutions of military education. (7.5.1993/418)





 (1) Within the limitations imposed hereinafter, copyright shall provide the exclusive right to control a work by reproducing it and by making it available to the public, in the original form or in an altered form, in translation or in adaptation, in another literary or artistic form, or by any other technique





- "[A]ny new and useful process, machine, manufacture, composition of matter, or any new and useful improvement thereof." 17 U.S.C. § 101
- Must be novel, useful, and non obvious and be patentable subject matter



Have you come up with an idea or an invention?

- An idea is not patentable if it is a product you are hoping for or dreaming of
- Let's say that you have hit upon an idea that elderly people, or people having difficulty in moving, need a chair, preferably a comfortable armchair that is easy to get out of, and you are considering patenting your idea, so that no one else could use it. If you have only reached this point, you have not yet come up with a patentable invention. But if you have prepared all the details of the chair and its technical solutions, your invention might be developed enough that you can apply for a patent.

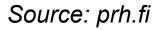
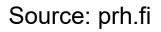






FIG. 1

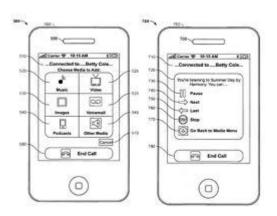
- No prototypes are necessary when you apply for a patent or a utility model
- Once you have figured out how to implement your idea and have arrived at a detailed, concrete embodiment of a chair, you may consider applying for a patent. Please do not send us any prototypes, but do note that applications must be filed in writing.
- In the application, you must be able to describe your invention in detail, and give an example of implementing your idea, for instance the chair above, so that a person skilled in the art would be able to prepare the product or use the method.

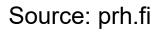




Before applying for a patent

- Keep your invention secret before applying for a patent
- Determine whether your idea is new by using free online databases
 - Patent are only granted to novel ideas









Patent or utility model ?

Patent

- (Can be) International
- 20 years protection
- Licensable
- Utility model
 - Protect the technical solution nationally



Source: prh.fi



- Answer I: Depends on geographical region: In the Europe: NO, in the US: ~YES (but also a little vague)
- Answer 2: Depends on the role of the software
 - The software itself is not patentable (but it's under the Copyright Act)
 - But software that as a part of a technical system can be patented. i.e. if the system provides a technical solution





European Patent Convention (EPC), Article 52, paragraph 2, excludes from patentability, in particular

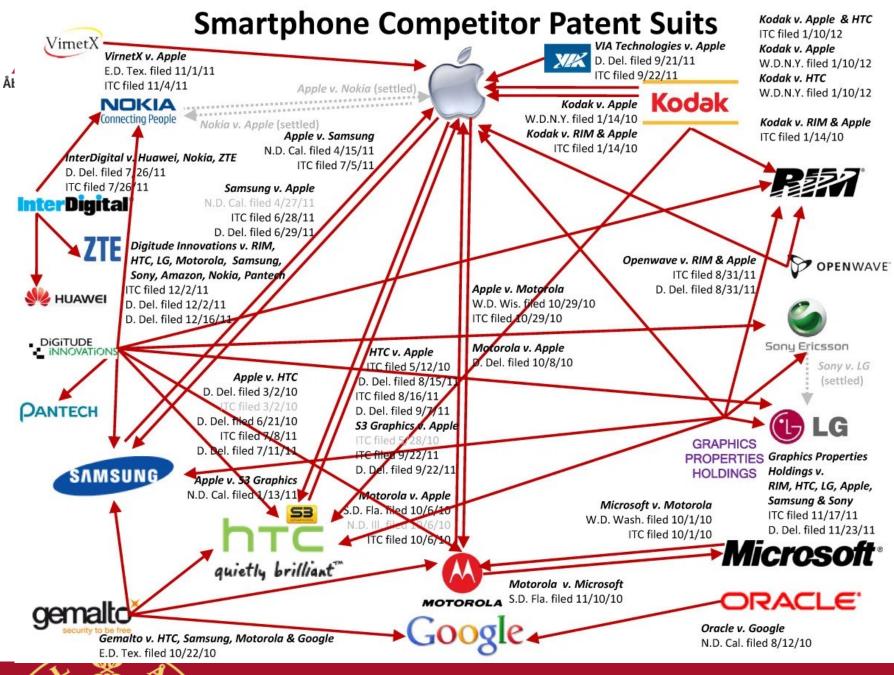
I. discoveries, scientific theories and mathematical methods;

2. aesthetic creations;

3. schemes, rules and methods for performing mental acts, playing games or doing business, and **programs for computers**; [emphasis added]

4. presentations of information.







Patent portfolios ?

- Why do companies try to have big patent portfolios?
 - Balance; if two actors have similar size in the same technical area; cross use all technology / no licencing
 - Patent pools: For some standards, a patent pool is built: the fee for using a technology is dependent on the patent portfolio in that pool
 - Major communication standards (DVB, 3G, 4G) are built this way





- One way is to create a good trademark for that service, and register the trademark
- The one with the original trademark of a service can claim to be the original one (but it does not really protect)

Source: prh.fi





Generally – how to protect intellectual property?

- Copyright automatic protection, but only protects a specific work
- Patent must apply for it. Not generally applicable to software
- Trademark, brand





- License an agreement between a licensor and licensee to use some IP
 - Copyrighted material
 - Patent
 - Trademark etc.
- Sell the copyright / patent / trademark





- Grants permission to use copyrighted work / patents / trademarks
- Can grant any or all of the rights associated with copyright / patent / tradmark
- Can impose other restrictions, such as type or place or usage, or duration of the license
- Does not transfer ownership of the copyright
 / patent / utility model

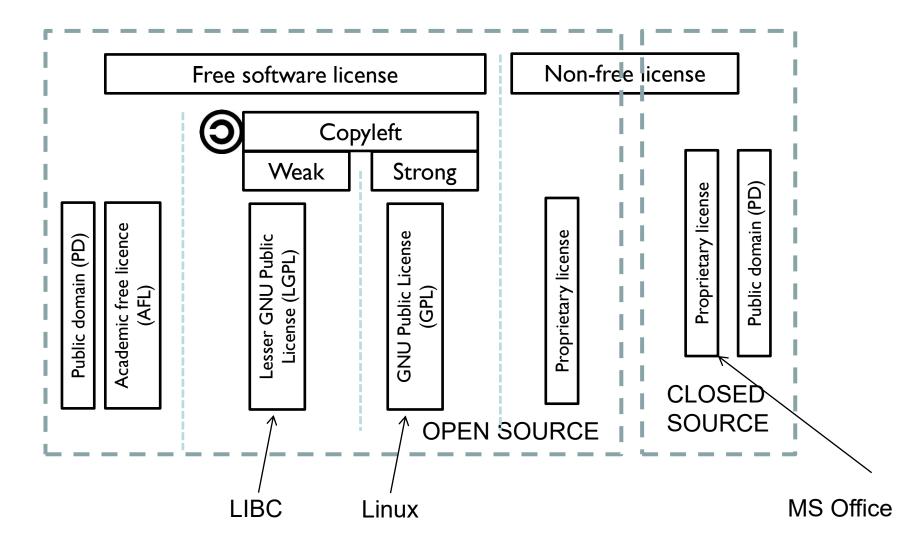




- Terms for the usage
 - Valid for some time
 - Conditions
- Territory
 - Where is valid, in which markets
- Renewal
 - How to renew the license, terms for that
- Cost of licensing









- The source of software is provided to anyone that wants to read / modify / use
- A way of crowd sourcing
- Open source is not automatically free
 - For own use you are free to use the code
 - For commercial use check the license
- Should I open source my code?
 - My view: Yes good way to protect





- The GPL, or "copyleft" family of licenses
 - GPL vs LGPL (Lesser General Public License)
- The BSD/academic family of licenses
 - No "copyleft"
 - MIT / Apache / Artistic
- The Mozilla/corporate type licenses
- Other open source licenses
- Traditional proprietary licenses
- Shareware/freeware
- Public domain (not a license, but a way of accessing software)



- Creative Commons International <u>http://creativecommons.org/international/</u>
- Science Commons (a Creative Commons Project) <u>http://sceincecommons.org</u>
- Open Educational Resources Commons (OER) <u>http://www.oercommons.org/</u>
- Open Content (<u>http://www.opencontent.org/</u>
- For more see the Google Directory, <u>http://www.google.com/Top/Computers/Open_Source/Open_C</u> <u>ontent/</u> (providing a list of websites dedicated to open source)

