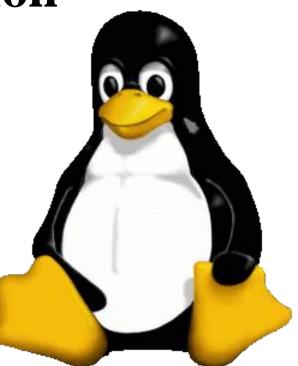
Chapter 4: Booting and Kernel Initialization

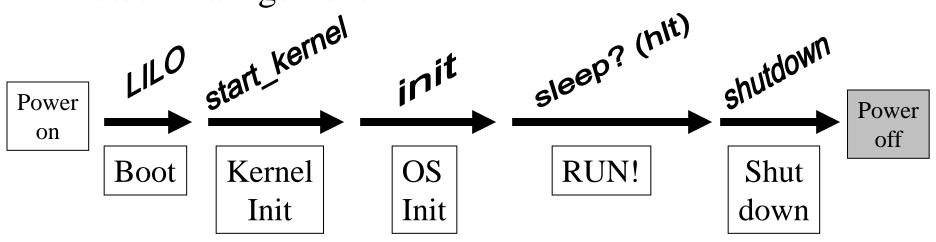


Objectives

- Explain system lifecycle from power-on to power-off.
- Describe general principles involved in **booting** a system and specific details of a standard LILO diskbased boot on the Intel architecture.
- Motivate and clarify the **transfer of control** from hardware, to firmware, to software during system boot.
- Trace significant events in kernel initialization.
- Demonstrate role and importance of the **init** process.
- Review **shutdown** procedures.
- Briefly survey a variety of **advanced boot concepts**.
- Briefly consider **power management** issues.

System Lifecycle: Ups & Downs

- Booting
- Kernel Initialization
- init: Process Number One
- Shutdown
- Advanced Boot Concepts
- Power Management



Boot Terminology

- Loader
 - Program that moves bits from disk (usually) to memory and then transfers CPU control to the newly "loaded" bits (executable)

• Bootloader / Bootstrap -

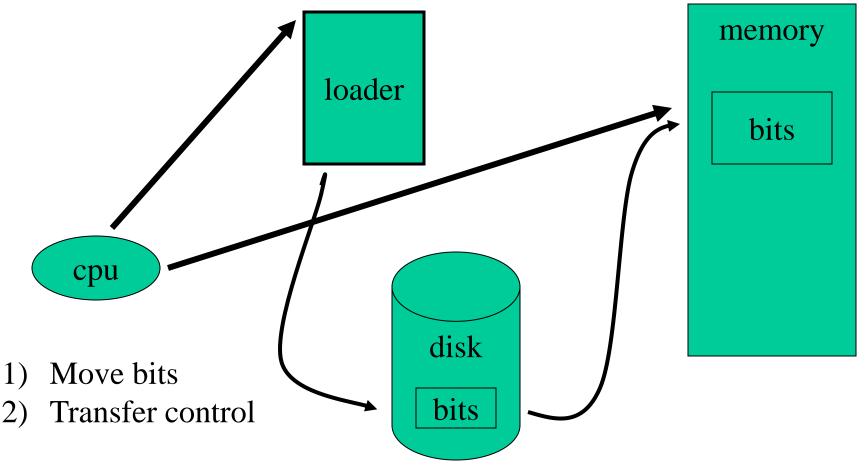
Program that loads the "first program" (the kernel)

Boot PROM / PROM Monitor / BIOS

- Persistent code that is "already loaded" on power-up
- Boot Manager
 - Program that lets you choose the "first program" to load

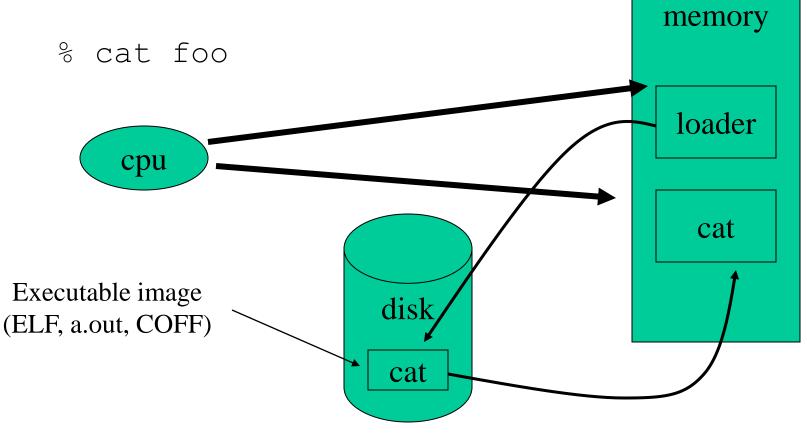
What's a Loader?

• A program that moves bits (usually) from disk to memory and then transfers control to the newly loaded bits (executable).



Who Loads the Loader?

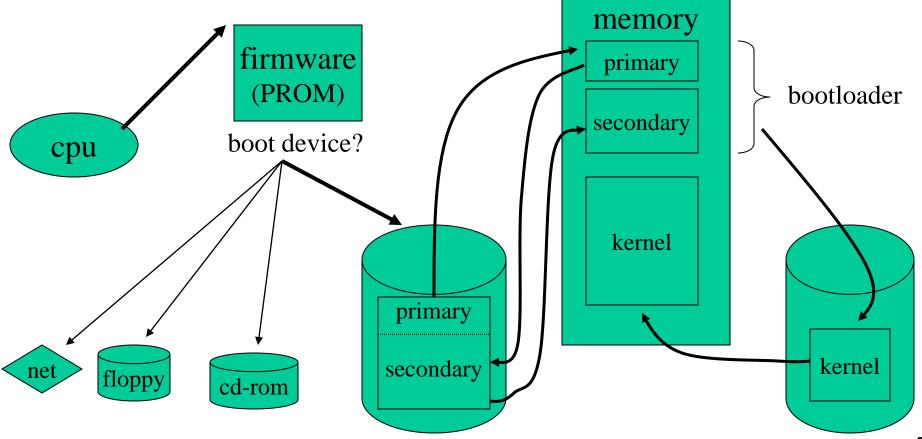
• Of course, the loader is just a program and it resides in memory too. How did it get there?



• We need a "loader loader" ...

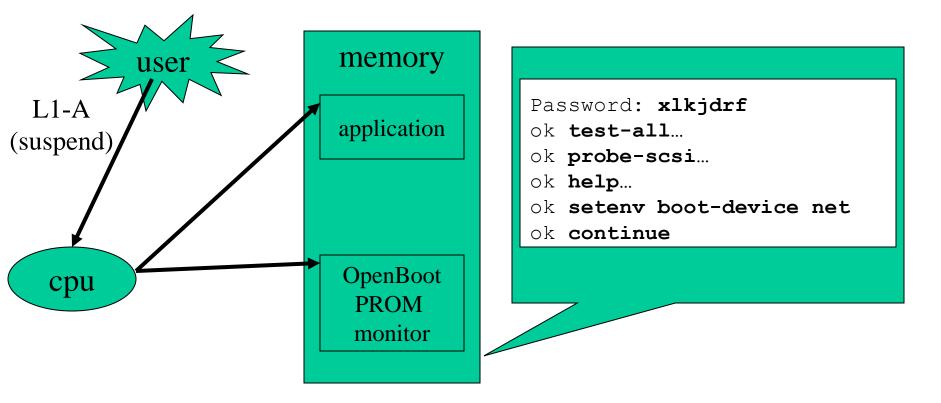
Bootstrap Loader (Bootloader)

- The program that loads the "first program"
- Usually "staged": primary, secondary
- Requires firmware support ("hardware bootstrap")



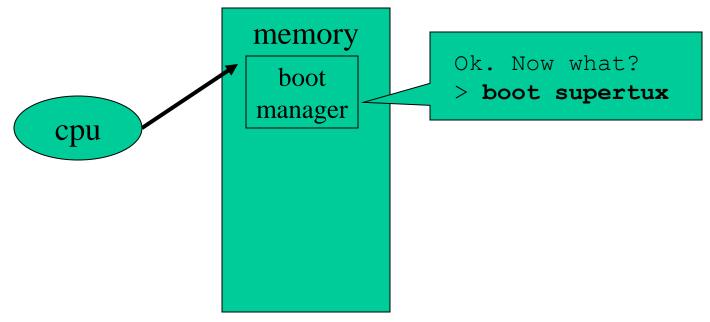
PROM Monitors vs. BIOS

- BIOS: limited setup via DEL or F1 at boot
- Monitor: continuously accessible command interpreter
- Examples: Sparc OpenBoot, Alpha SRM



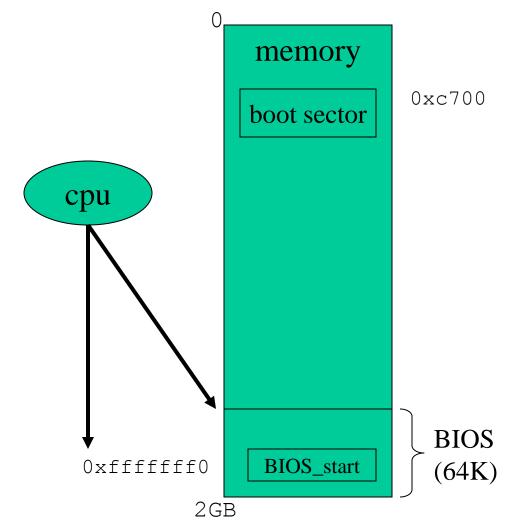
Boot Managers

- Code loaded by firmware bootstrap that allows choice of boot image, specification of boot parameters, etc.
- Adds another "layer" to boot process but increases flexibility, supports "multiboot" configurations
- Examples: LILO, System Commander



Booting the PC

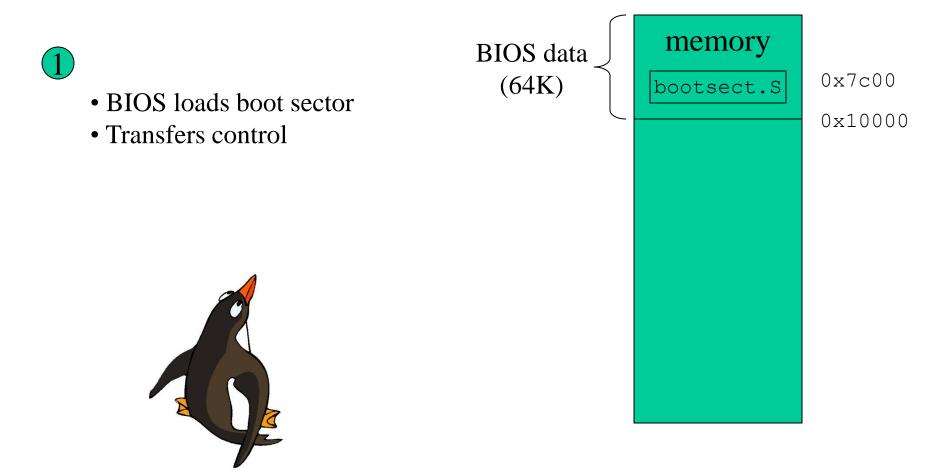
• Intel X86 firmware loads a 512 byte "boot sector" at 0x7C00 and transfers control in real-mode (640K limit)



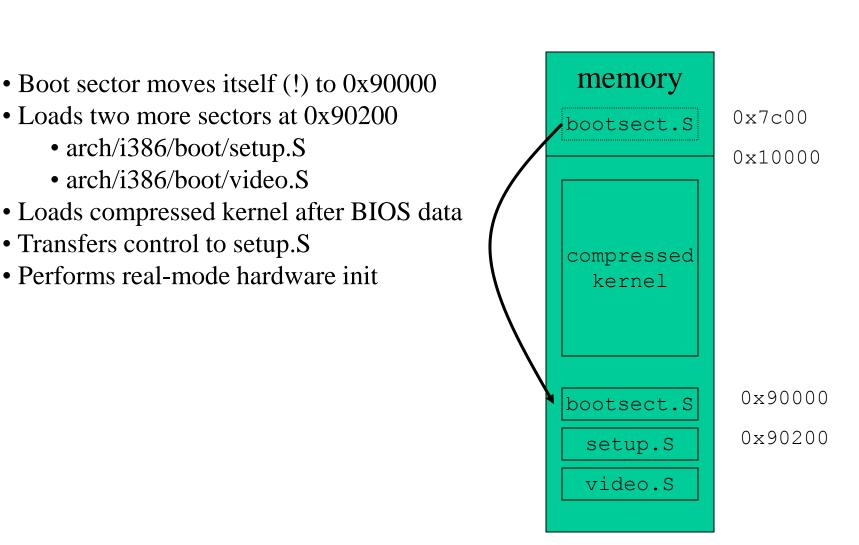
- 1. Power On Self Test (POST)
- 2. Generate INT 19h (bootstrap)
 - 3. Select boot device
 - 4. Load boot sector
 - 1. floppy: first sector
 - hard disk: MBR (mboot) or partition boot block (pboot)
 - 5. Verify "magic number"
 - 6. Execute boot sector (primary bootloader)

Booting from a Floppy 1

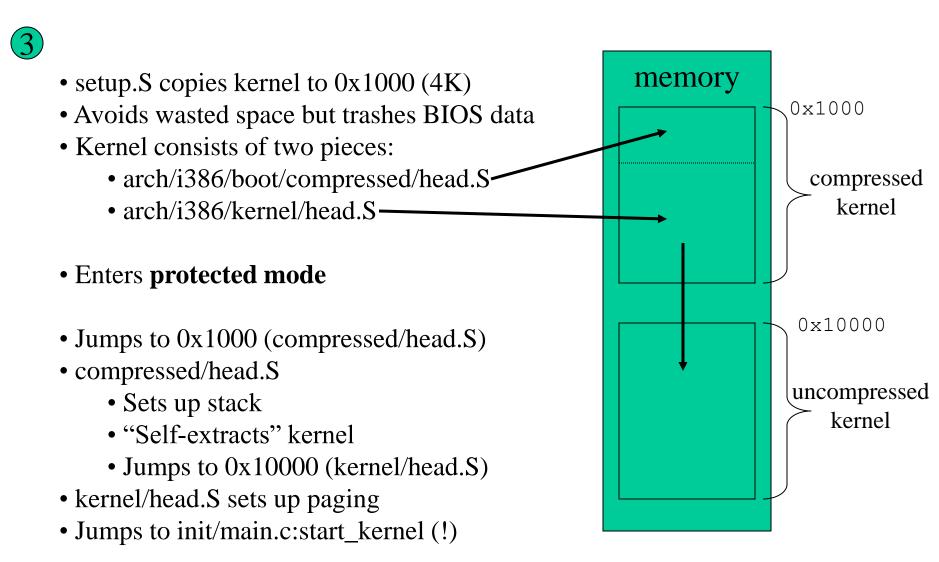
- zImage: compressed kernel dumped directly to floppy
- Boot complicated by real-mode, BIOS, compression



Booting from a Floppy 2



Booting from a Floppy 3

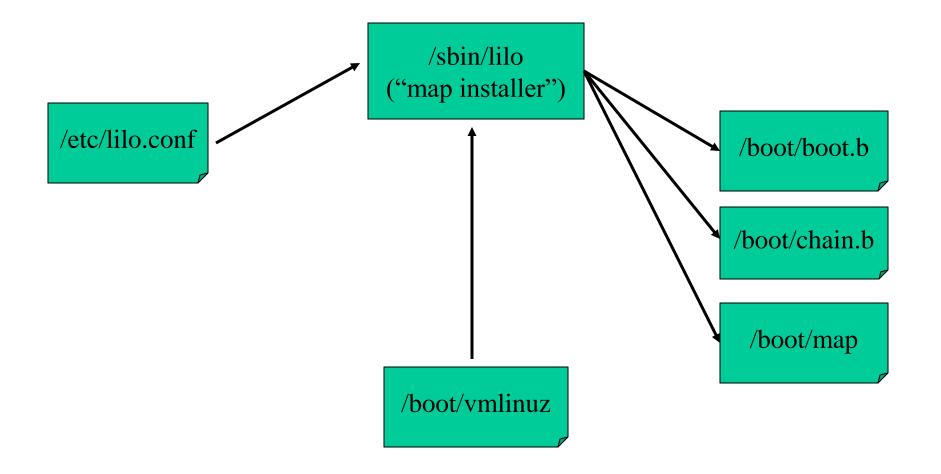


LILO: LInux LOader

- A versatile boot manager that supports:
 - Choice of Linux kernels
 - Boot time kernel parameters
 - Booting non-Linux kernels
 - A bewildering variety of configurations
- Characteristics:
 - Lives in MBR or partition boot sector
 - Has no knowledge of filesystem structure so...
 - Builds a sector "map file" (block map) to find kernel
- /sbin/lilo "map installer"
 - Builds map file, boot sector
 - Run after change to kernel or /etc/lilo.conf



LILO Components



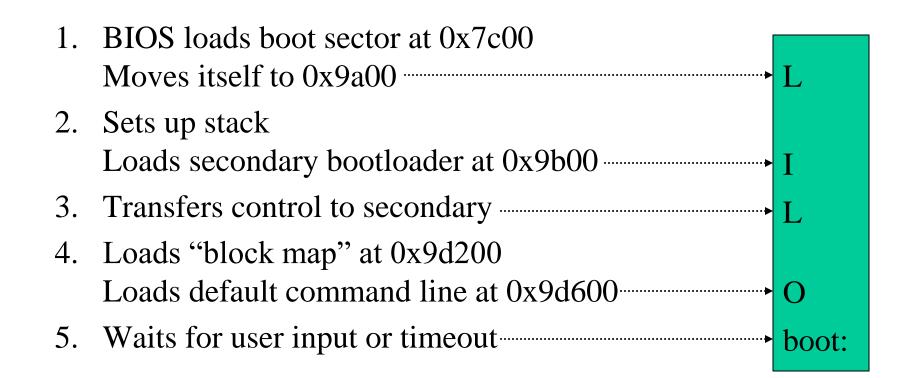
Example lilo.conf File

```
boot=/dev/hda
map=/boot/map
install=/boot/boot.b
prompt
timeout=50
default=linux
```

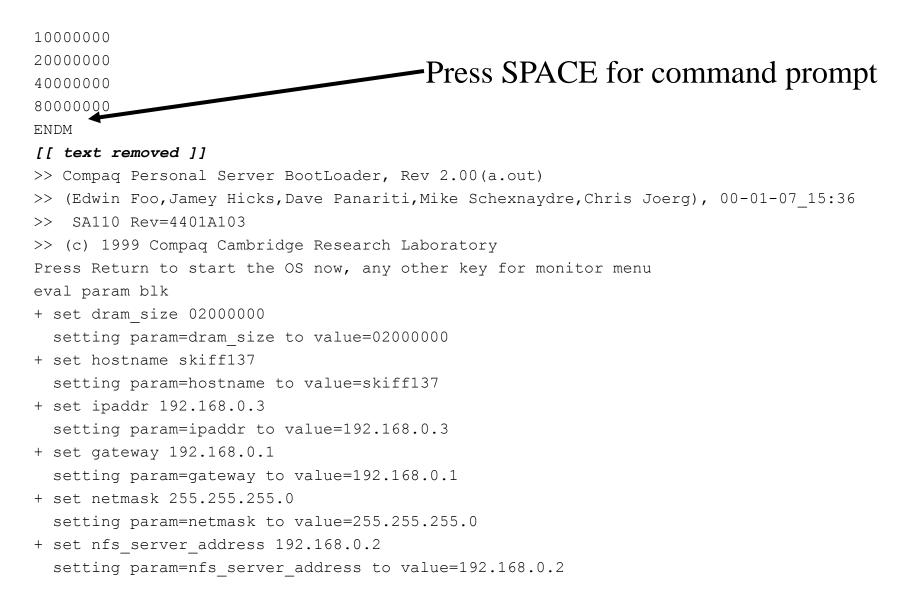
```
image=/boot/vmlinuz-2.2.12-20
    label=linux
    initrd=/boot/initrd-2.2.12-20.img
    read-only
    root=/dev/hda1
```

Booting from Disk with LILO

• LILO prints a progress string "LILO boot:"



Skiff Bootloader Startup



Skiff Bootloader Commands

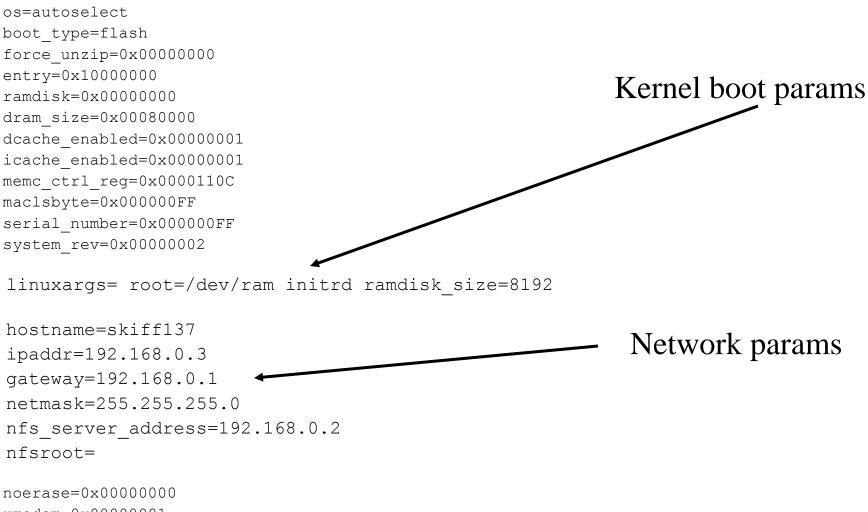
Skiff Bootloader has commands for:

- managing non-volatile parameter storage,
- selecting a boot target,
- loading flash or ram via XMODEM over the serial connection,
- and examining system configurations and memory.

```
boot> help
Available Commands:
? | help
help <command> | <command> help
boot [flash|ram|net|nonet|alt]
load [[flash|ram <dstaddr>] | kernel | bootldr | params | usercode]
peek ram|flash|int|short|byte <addr>
poke ram|flash|int|short|byte <addr>
gflash [cfi|autoselect] <waddr>
eflash <sectoraddr>|chip
physaddr <vaddr> -- returns <paddr>
set <param> <value>
show [<param>]
evalparams
params [eval|show|save|reset]
boot>
```

Skiff Bootloader Parameters

boot> params show



xmodem=0x0000001

start_kernel

• init/main.c:start kernel

identify bootstrap processor (BSP) setup_arch() init crucial subsystems parse_options() setup kernel profiling enable interrupts (sti()) calibrate_delay() -- BogoMIPS init subsystems needing delay check_bugs() smp_init() spawn init as a "kernel thread"

become idle process!

BogoMIPS

- BogoMIPS is roughly the number of times per second the CPU can execute a short delay loop
- Used by device init code for short waits
- Widely misused to measure performance



• init/main.c:calibrate_delay

wait for next clock tick (jiffie)
make initial estimate
verify estimate, adjusting as necessary
print BogoMIPS (without using floating-point!)

Kernel Options

• Linux accepts a large number of command line options (see BootPrompt-HOWTO)



- parse_options() parses and acts on some;
 the rest are passed to the init process as arguments
- Examples:
 - debug ro rw initrd= noinitrd ramdisk= profile= reboot=
 - init=/some/other/program swap= mem= nfsroot=
 - lots of driver-specific options

init()

- init() begins life as a "kernel thread" and ends by starting the user-level init process (/sbin/init)
- init/main.c:<u>init</u>

acquire "the big kernel lock" on a multiprocessor (MP)
perform high-level initialization – do_basic_setup()
free __init memory
release lock
try to exec (in user space) the init process
panic if unsuccessful

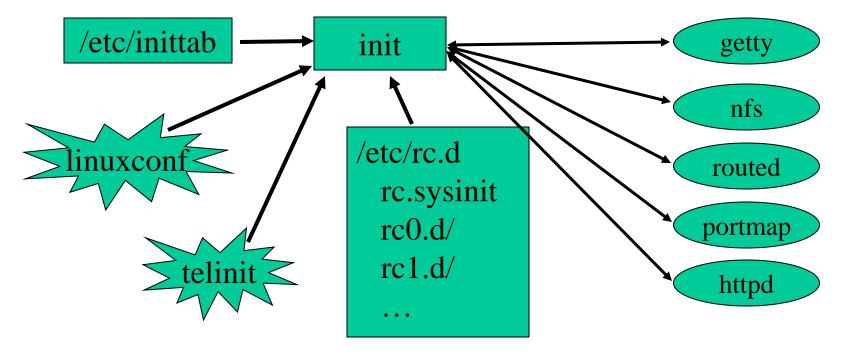
do_basic_setup()

- Perform "high-level" initialization requiring memory and process management to be setup
- init/main.c:do basic setup

```
do conditional bus init (pci, sbus, mca, etc.)
sock_init()
spawn update (bdflush), paging (kpiod) and swapping (kswapd) threads
device_setup()
filesystem_setup()
binfmt_setup()
mount_root()
conditionally execute /linuxrc from "initial ramdisk" (initrd)
```

/sbin/init

- Ancestor of all processes (but idle); "reaps" children
- Controls transitions between "runlevels"
 - 0: shutdown 1: single-user 2: multi-user (no NFS)
 - 3: full multi-user 5: X11 6: reboot
- Executes startup/shutdown scripts for each runlevel



Shutdown

- Linux buffers writes; use /bin/shutdown to avoid data loss and filesystem corruption
- shutdown inhibits login, asks init to send SIGTERM to all processes, then SIGKILL
- Low-level commands: halt, reboot, poweroff
 use -h, -r or -p options to shutdown instead
- Ctrl-Alt-Delete "Vulcan neck pinch"
 - defined by a line in /etc/inittab
 - ca::ctrlaltdel:/sbin/shutdown -t3 -r now



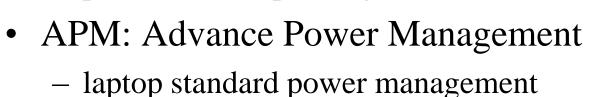
Advanced Boot Concepts

- Initial ramdisk (initrd) two-stage boot for flexibility
 - first mount "initial" ramdisk as root
 - execute /linuxrc to perform additional setup, configuration
 - then mount "real" root and continue
 - see Documentation/initrd.txt for details
 - also see "man initrd"
- Net booting:
 - remote root (Diskless-root-HOWTO)
 - diskless boot (Diskless-HOWTO)

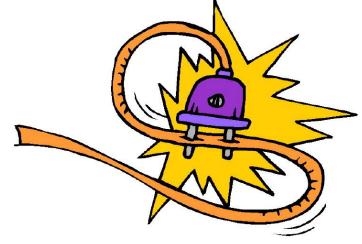
- RAID root tricks for high-performance root
- OpenPROM open-source BIOS; burn your own!

Power Management

- Halting in the idle process
 - idle process executes hlt on Intel
 - low-power consumption mode
- Suspending the system
 patches for suspending to disk



- ACPI: Advanced Configuration and Power Interface – new comprehensive standard from Intel-Microsoft
- Power-management is essential for mobile systems



Summary

- Bootstrapping a system is a complex, device-dependent process that involves transition from hardware, to firmware, to software.
- Booting within the constraints of the Intel architecture is especially complex and usually involves firmware support (BIOS) and a boot manager (LILO).
- /sbin/lilo is a "map installer" that reads configuration information and writes a boot sector and block map files used during boot.
- The Skiff bootloader manages non-volatile memory, loads flash memory and ram, and allows selection of boot targets.
- start_kernel is Linux "main" and sets up process context before spawning process 0 (idle) and process 1 (init).
- The init() function performs high-level initialization before exec'ing the user-level init process.

Booting and Kernel Initialization Lab